

```
1 # Rajzolás billentyűzet és egér segítségével. ( p z k 1 2 )
2
3 import turtle
4
5 screen = turtle.Screen()
6 turtle.setup(600,600)
7
8 def rajz(x,y):
9     turtle.setpos(x,y)
10
11 def piros():
12     turtle.color("red")
13 def zold():
14     turtle.color("green")
15 def kek():
16     turtle.color("blue")
17 def vekony_vonal():
18     turtle.pensize(2)
19 def vastag_vonal():
20     turtle.pensize(10)
21
22 screen.onkey(piros, "p")
23 screen.onkey(zold, "z")
24 screen.onkey(kek, "k")
25 screen.onkey(vekony_vonal, "1")
26 screen.onkey(vastag_vonal, "2")
27
28 screen.onclick(rajz)
29 screen.listen()
30 screen.mainloop()
31
32 # *****2023.02.16.*****Miskei Vendel*****www.miskei.hu*****
```