

```
1 # Sokszög rajzolás II.
2
3 import turtle
4 def sokszog(n, x, y, a, vszin, kszin, vonal, kitolt):
5     turtle.up()
6     turtle.setpos(x, y)
7     turtle.down()
8     turtle.color(vszin, kszin)
9     turtle.pensize(vonal)
10    if kitolt == True:
11        turtle.begin_fill()
12    for i in range(n):
13        turtle.forward(a)
14        turtle.left(360/n)
15    if kitolt == True:
16        turtle.end_fill()
17
18
19 sokszog(5,-200, -100 ,120 , "red", "blue", 4, True)
20 sokszog(3,-100, 100 ,80 , "blue", "green", 2, False)
21 sokszog(6,-200, -200 ,240 , "green", "yellow", 6, False)
22 sokszog(4, 300, 200 ,100 , "brown", "yellow", 6, True)
23 sokszog(8, -20, -350 ,150 , "yellow", "brown", 6, True)
24
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